AMENDMENT UNDER 37 C.F.R. § 1.116 Attorney Docket No.: Q77283

Application No.: 10/713,197

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

LISTING OF CLAIMS:

- (previously presented): A moving image watermarking method using a human visual system, comprising the steps of:
- a) obtaining a watermark value by exclusive-ORing a random key value and a binary value of a logo image;
- b) separately performing a plurality of masking operations, wherein the plurality of the masking operations are separately performed on identical moving image data;
- c) obtaining a global masking value through the separately performed masking operations;
- d) obtaining a watermarked frame value by adding the watermark value weighted by the global masking value and a control variable, to an original frame value; and
- e) inserting a watermark into a moving image frame using the watermarked frame value,

wherein the step b) comprises the step of performing a motion masking operation.

- (previously presented): The watermarking method according to claim 1, wherein the step b) further comprises the step of performing a spatial masking operation.
- 3. (previously presented): The watermarking method according to claim 2, wherein the performing the spatial masking operation comprises the steps of:

adjusting contrast of the moving image frame; and

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extracting edges from the contrast-adjusted frame.

4. (previously presented): The watermarking method according to claim 2, wherein the

performing the motion masking operation comprises the steps of:

obtaining a luminance difference between a current frame and a previous frame; and

extracting edges from the current frame.

5. (original): The watermarking method according to claim 2, wherein the step b)

further comprises the step of performing a frequency masking operation.

6. (previously presented): A moving image watermarking method using a human visual

system, comprising the steps of:

a) obtaining a watermark value by exclusive-ORing a random key value and a binary

value of a logo image;

b) separately performing a plurality of masking operations;

c) obtaining a global masking value through the separately performed masking

operations;

d) obtaining a watermarked frame value by adding the watermark value weighted by the

global masking value and a control variable, to an original frame value;

e) inserting a watermark into a moving image frame using the watermarked frame

value:

f) comparing an image quality of the watermarked frame with an image quality set to a

target; and

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g) decreasing the control variable by a predetermined value if the image quality of the

watermarked frame is less than the target image quality, and increasing the control variable by

a predetermined value if the image quality of the watermarked frame is greater than the target

image quality.

7. (original): The watermarking method according to claim 6, wherein the image

quality is estimated on the basis of Peak-Signal-to-Noise Ratio (PSNR).

8. (previously presented): The watermarking method according to claim 1, further

comprising the step of f) extracting the watermark, the step f) comprising the steps of:

subtracting the watermarked frame value from the original frame value to obtain a

subtracted result value; and

exclusive-ORing the subtracted result value and a random variable obtained by a key

value, and obtaining an exclusive-ORed result.

9-10. (canceled).

11. (previously presented): A recording medium for storing computer programs for

executing a moving image watermarking method using a human visual system, the moving

image watermarking method comprising:

a) obtaining a watermark value by exclusive-ORing a random key value and a binary

value of a logo image;

b) separately performing a plurality of masking operations, wherein the plurality of the

masking operations are separately performed on identical moving image data;

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 c) obtaining a global masking value through the separately performed masking operations;

d) obtaining a watermarked frame value by adding the watermark value weighted by the global masking value and a control variable, to an original frame value; and

 e) inserting a watermark into a moving image frame using the watermarked frame value.

wherein the step b) comprises the step of performing a motion masking operation.

12.-15. (canceled).